

## Robotics Service Bus - Bug #1158

### Sequence number increment is not atomic

08/30/2012 02:51 PM - J. Moringen

<b>Status:</b>	Resolved	<b>Start date:</b>	08/30/2012
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	J. Wienke	<b>% Done:</b>	100%
<b>Category:</b>	C++	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	rsb-0.10		
<b>Description</b>			
See source:rsb-cpp src/rsb/Informer.h#L131.			

#### Associated revisions

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##### Revision 3ac129a3 - 08/19/2013 08:21 AM - J. Wienke

fixes #1158: reduce visibility of sequence number

This ensure that external classes will only use a thread-safe function to access it.

#### History

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##### #1 - 08/19/2013 08:19 AM - J. Wienke

- Status changed from New to In Progress
- Assignee set to J. Wienke
- Target version set to rsb-0.10

This seems to be fixed already by a mutex. I will reduce visibility of the counter to ensure locked access.

##### #2 - 08/19/2013 08:29 AM - J. Wienke

- Status changed from In Progress to Resolved
- % Done changed from 0 to 100

Applied in changeset rsb-cpp|commit:3ac129a352ffc2281912bc478869447f17940e72.