Robotics Service Bus - Bug #132
sp.h redefines int16 and int32

09/16/2010 05:02 PM - J. Wienke

Status:	Resolved		**Start date:**	09/16/2010
Priority:	Normal		**Due date:**	
Assignee:	J. Wienke		**% Done:**	0%
Category:	C++		**Estimated time:**	0.00 hour
Target version:				

Description

sp.h defines int 16 and int32.

```
#define    int16   short
#define    int32   int
```

This e.g. results in clashes inside google protocol buffers. We must avoid in any case that these definitions are visible for the rsb client code.

Associated revisions

Revision eb462231 - 11/12/2010 11:14 AM - J. Wienke

avoid exposing sp.h contents through spread port. This prevents other code from compiling because of strange global defines in sp.h.

fixes #132

History

#1 - 11/12/2010 11:15 AM - J. Wienke

- Status changed from New to Resolved

- Assignee changed from S. Wrede to J. Wienke