

## Robotics Systems Types - Feature #1371

### Add Cylinder3DFloat and Cylinder3DFloatSet to the sandbox

01/29/2013 11:59 PM - C. Emmerich

<b>Status:</b>	Resolved	<b>Start date:</b>	01/29/2013
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Description</b>			
Plz add Cylinder3DFloat and Cylinder3DFloatSet to trunk and 0.7 branches. Thx			

#### Associated revisions

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##### Revision f444c75b - 01/30/2013 12:10 AM - C. Emmerich

Added Cylinder3DFloat and Cylinder3DFloatSet types

fixes #1371

- proto/sandbox/rst/geometry/Cylinder3DFloat.proto: new file; cylinder in 3d space in general position and orientation
- proto/sandbox/rst/geometry/Cylinder3DFloatSet.proto: new file; set of Cylinder3DFloat objects

Signed-off-by: Jan Moringen <[jmoringe@techfak.uni-bielefeld.de](mailto:jmoringe@techfak.uni-bielefeld.de)>

##### Revision 17447dc5 - 01/30/2013 12:11 AM - C. Emmerich

Backport: Added Cylinder3DFloat and Cylinder3DFloatSet types

refs #1371

- proto/sandbox/rst/geometry/Cylinder3DFloat.proto: new file; cylinder in 3d space in general position and orientation
- proto/sandbox/rst/geometry/Cylinder3DFloatSet.proto: new file; set of Cylinder3DFloat objects

Signed-off-by: Jan Moringen <[jmoringe@techfak.uni-bielefeld.de](mailto:jmoringe@techfak.uni-bielefeld.de)>

#### History

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##### #1 - 01/30/2013 12:15 AM - C. Emmerich

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset rst-[proto|commit:f444c75bf38fae229f3b52a2665ee91a960324dc](https://code.google.com/p/robotics-systems-types/commit/f444c75bf38fae229f3b52a2665ee91a960324dc).

#### Files

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