

NemoMath - Bug #1494

Allow multiplication `Vector().transpose() * Matrix()`

05/10/2013 05:40 AM - M. Rolf

Status:	Resolved	Start date:	05/10/2013
Priority:	Normal	Due date:	
Assignee:	M. Rolf	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:	NemoMath 0.5		
Description			
Result must have VectorTranspose type again			

History

#1 - 09/25/2013 02:43 PM - M. Rolf

- Status changed from New to Resolved
- % Done changed from 0 to 100

Implemented and unit-tested.