# Robotics Systems Types - Enhancement #1774 Extension of rst::cbse::ComponentState

02/17/2014 02:56 PM - Anonymous

Status: Resolved Start date: 02/17/2014 **Priority:** Normal Due date: Assignee: % Done: 100% **Estimated time:** Category: protocol 0.00 hour Target version: rsb-0.11

#### **Description**

Extension of the prototypical rst::cbse::ComponentState by two possible states:

- Loaded
- Persisted

See attached patch.

#### **Associated revisions**

Revision 629268dc - 02/17/2014 02:58 PM - Arne Nordmann

Extends rst::cbse::ComponentState by two possible states

- Loaded: Indicating that the component just has been loaded from a persisted state, or to trigger loading
- Persisted: Indicating, that component just has been persisted, or to trigger component to persist itself
- More verbose documentation

fixes #1774

#### History

## #1 - 02/17/2014 03:00 PM - Anonymous

- Status changed from In Progress to Resolved
- % Done changed from 0 to 100

Applied in changeset rst-proto|commit:629268dc4a7e2ca8427d011b2f4d66859a51c5b8.

### **Files**

0391-Extends-rst-cbse-ComponentState-by-two-possible-stat.patch 2.2 KB 02/17/2014 Anonymous

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