Robotics Systems Types - Tasks #1913
Move dynamics types to rst.dynamics package

07/04/2014 10:20 AM - Anonymous

Status:	Rejected		**Start date:**	07/04/2014
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:	protocol		**Estimated time:**	0.00 hour
Target version:				

Description

Move dynamics types (i.e. *Velocities, *Accelerations) to rst.dynamics package, e.g.:

- source:proto/sandbox/rst/kinematics/AngularAccelerations.proto
- source:proto/sandbox/rst/kinematics/AngularVelocities.proto
- source:proto/sandbox/rst/kinematics/LinearAccelerations.proto
- source:proto/sandbox/rst/kinematics/LinearVelocities.proto
- source:proto/sandbox/rst/kinematics/SpatialAccelerations.proto
- source:proto/sandbox/rst/kinematics/Twist.proto

Related issues:

Related to Robotics Systems Types - Feature # 1787: Add type for Cartesian ve...	**Resolved**	**03/03/2014**

Associated revisions

Revision 0781dc97 - 07/04/2014 10:44 AM - Arne Nordmann

Moved joint velocities type to rst.kinematics package

refs #1913

History

#1 - 07/04/2014 10:24 AM - Anonymous

- Related to Feature #1787: Add type for Cartesian velocities and accelerations added

#2 - 07/04/2014 10:27 AM - J. Wienke

Any reason for this? We looked this up on several sources and most of them agreed that this is more related to kinematics.

#3 - 07/04/2014 10:36 AM - Anonymous

- Status changed from New to Rejected

I always thought, velocity and acceleration are considered dynamics. But you seem to be right, so the types are in the correct package and I will move the JointVelocities type (#1912) accordingly .