

## Automated Build Generator - Bug #1916

### Referencing a non-existing variable in freestyle shell.command results in no build step

07/15/2014 02:57 PM - J. Wienke

<b>Status:</b>	Rejected	<b>Start date:</b>	07/15/2014
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	J. Moringen	<b>% Done:</b>	0%
<b>Category:</b>	Processing Model	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.2		
<b>Description</b>			
In case you use a non-existing variable inside the shell.command section of freestyle projects, a job is generated but without any build step and no warning is issued.			
<b>Related issues:</b>			
Duplicates Automated Build Generator - Bug # 1892: Do not silently ignore und...		<b>Resolved</b>	<b>05/28/2014</b>

#### History

##### #1 - 07/15/2014 03:33 PM - J. Moringen

- Duplicates Bug #1892: Do not silently ignore undefined variables added

##### #2 - 07/15/2014 03:33 PM - J. Moringen

- Category set to Processing Model

- Status changed from New to Rejected