# Compliant Control Architecture - Bug #2324

## CCA lifecycle - component stops it self twice

06/15/2015 04:52 PM - N. Dehio

Status:	New	Start date:	06/15/2015	
Priority:	High	Due date:		
Assignee:		% Done:	0%	
Category:		Estimated time:	0.00 hour	
Target version	:			
Description				
My component	changes its own state from EXECUTI	ON to STOPPED via the requestTra	nsition() method during	the onProcess()
method.				
Bug: The onSto	pExecution() method is called twice!			
See attached ex	ample project with minimum code:			
	e/build			
cd ErrorExampl				
	AKE PREFIX PATH=/vol/toolkit/night	ly/trusty/x86 64/successful		
cmakeDCM/		ly/trusty/x86_64/successful		
make	AKE_PREFIX_PATH=/vol/toolkit/night	ly/trusty/x86_64/successful		
cmakeDCM/	AKE_PREFIX_PATH=/vol/toolkit/night	ly/trusty/x86_64/successful		
cmakeDCM/ make	AKE_PREFIX_PATH=/vol/toolkit/night	ly/trusty/x86_64/successful		

#### History

## #1 - 06/15/2015 07:57 PM - Anonymous

- Priority changed from Normal to High

I could reproduce this error, thanks for the nice example.

The current method handling the lifecycle is a mess as I never found the time to implement it properly, e.g., by means of a state machine. I could provide a fix, this would, however, most probably lead to more issues in the lifecycle.

I am afraid this issue needs some more love, see #2325.

#### #2 - 06/15/2015 07:58 PM - Anonymous

- Related to Tasks #2325: Refactor component lifecycle added

### Files

ErrorExample.tar.gz

4.65 KB 06/15/2015

N. Dehio