

# Robotics Systems Commons - Bug #2486

## rsc logger seems to have problems with stringstream

02/11/2016 01:57 PM - C. Emmerich

<b>Status:</b>	Resolved	<b>Start date:</b>	02/11/2016
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			

### Description

When running the following program

```
#include <stdio.h>
#include <rsc/logging/Logger.h>

using namespace std;

int main() {
    rsc::logging::LoggerPtr logger = rsc::logging::Logger::getLogger("testlogger");

    stringstream s;
    for (uint i = 0; i < 5; ++i) {
        s << i << " ";
    }
    cout << s.str() << endl;
    RSCERROR(logger, "rsc::logging: " << s.str());

    return EXIT_SUCCESS;
}
```

I get the following output:

```
0 1 2 3 4
1455195279558 testlogger [ERROR]: rsc::logging:
```

But I would expect, that the rsc logger also outputs the values from the stringstream.

What is wrong here?

### Associated revisions

**Revision 6891d9d3 - 02/11/2016 02:32 PM - J. Wienke**

Prevent variable name conflicts in logging macros

The logging macros contained a variable which was very likely to conflict with client code variable names. Use something very unique now to prevent this clash

## History

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**#1 - 02/11/2016 02:35 PM - J. Wienke**

- *Status changed from New to Resolved*
- *% Done changed from 0 to 100*

Applied in changeset commit:rsc|6891d9d30349e33e29085243977e4ac67b9cee3f.