

## Robot Control Interface - Feature #278

### Check on making constructors protected/private to just use boost pointers

05/10/2011 05:33 PM - Anonymous

<b>Status:</b>	New	<b>Start date:</b>	05/10/2011
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	5.00 hours
<b>Target version:</b>	rci0.5		
<b>Description</b>			
Check on making constructors protected/private to just use boost pointers. Is this compliant with real-time control (performance).			
<b>Related issues:</b>			
Related to Robot Control Interface - Tasks # 883: Rethink shared pointers		<b>New</b>	<b>02/15/2012</b>

#### History

##### #1 - 08/30/2011 04:58 PM - Anonymous

Probably a good option for nodes. Not too sure about using that for data transfer objects where this might be a not-acceptable overhead.

##### #2 - 08/12/2013 02:16 PM - Anonymous

- Target version set to rci0.5