Robotics Service Bus - Bug #714
Bus-lock in socket-based transport is too coarse

11/10/2011 12:47 PM - J. Moringen

Status:	Resolved		**Start date:**	11/10/2011
Priority:	Normal		**Due date:**	
Assignee:	J. Moringen		**% Done:**	100%
Category:	Common Lisp		**Estimated time:**	0.00 hour
Target version:				

Description

Deadlocks can happen when events are simultaneously sent and received while racing for an additional lock in both threads. Bummer.

Related issues:

Related to Robotics Service Bus - Feature # 711: Implement socket-based trans...	**Resolved**	**11/10/2011**

Associated revisions

Revision 816559ca - 12/14/2011 03:32 AM - J. Moringen

initial merge of changes from socket-transport branch fixes #714, refs #711

History

#1 - 12/14/2011 03:40 AM - J. Moringen

- Status changed from New to Resolved

- % Done changed from 0 to 100

Applied in changeset r3172.