## NemoMath - Feature \#811

Vector initialization via arrays
01/20/2012 01:31 PM - C. Emmerich

| Status: | Resolved | Start date: | 01/20/2012 |
| :---: | :---: | :---: | :---: |
| Priority: | Normal | Due date: |  |
| Assignee: | M. Rolf | \% Done: | 100\% |
| Category: |  | Estimated time: | 0.00 hour |
| Target version: | NemoMath 0.4 |  |  |
| Description |  |  |  |
| It would be nice to | ize a vector with | e, e.g. something |  |
| double values[my |  |  |  |
| $\ldots$ |  |  |  |
| RealVector v(dim | m), values); |  |  |
| Thx ;) |  |  |  |

## History

\#1-01/23/2012 11:44 AM - M. Rolf

- Target version set to NemoMath 0.4
\#2-01/23/2012 05:02 PM - M. Rolf
- Status changed from New to Resolved
- \% Done changed from 0 to 100

In order to avoid type confusion among the overloaded constructor, this one uses a static factory method:
double vals[3];
vals[0] = 1.0; vals[1] = 2.0; vals[2] = 3.0;
RealVector vec = RealVector::fromArray(dim(3),vals);

