

Robotics Service Bus - Enhancement #864

Logger's monitor mode could use ANSI escape sequences to manage screen

02/07/2012 06:57 PM - J. Moringen

Status:	Resolved	Start date:	02/07/2012
Priority:	Low	Due date:	
Assignee:	J. Moringen	% Done:	100%
Category:	C++ Tools	Estimated time:	0.00 hour
Target version:	0.6		
Description			
The appropriate sequence would be			
1. move cursor to 1,1			
2. clear screen			
that is			
\x1b[1;1fx1b[J			
This may be a bit more elegant than just printing 300 newlines ;)			
See ANSI escape code .			

Associated revisions

Revision ae1b9cad - 02/09/2012 08:50 PM - J. Moringen

Use ANSI escape sequence in logger/MonitorEventFormatter.cpp

fixes #864

- logger/MonitorEventFormatter.cpp: use ANSI escape sequence to clear screen instead of printing empty lines

History

#1 - 02/07/2012 06:58 PM - J. Moringen

Since file attachments do not work, inline test program here:

```
#include <stdio.h>

int main() {
    printf("\x1b[1;1fx1b[J");
}
```

#2 - 02/09/2012 08:37 PM - J. Moringen

- Status changed from New to In Progress
- Assignee changed from Anonymous to J. Moringen
- Target version set to 0.6

#3 - 02/09/2012 08:50 PM - J. Moringen

- *Status changed from In Progress to Resolved*
- *% Done changed from 0 to 100*

Applied in changeset r3292.

#4 - 02/09/2012 08:50 PM - J. Moringen

- *Status changed from Resolved to Feedback*

Hm, maybe we should disable this for Windows?

#5 - 02/09/2012 08:51 PM - J. Moringen

touch

#6 - 02/27/2012 02:51 PM - J. Wienke

- *Priority changed from Normal to Low*

#7 - 02/27/2012 02:51 PM - J. Wienke

- *Status changed from Feedback to Resolved*