## **RSB GStreamer Integration - Issues**

| #    | Tracker     | Status      | Priority | Subject   | Assignee     | Updated             | Category | % Done |
|------|-------------|-------------|----------|---|--------------|---------------------|----------|--------|
| 501  | Tasks       | New         | Normal   | Think about current lifecycle   |              | 01/31/2012 12:16 PM |          | 0      |
| 505  | Bug         | New         | Normal   | More than two channels cannot be processed  | J. Moringen  | 10/09/2012 10:57 PM |          | 0      |
| 507  | Tasks       | New         | Normal   | Expose RSB configuration options as GObject properties?                             |              | 08/16/2011 12:43 AM |          | 0      |
| 739  | Enhancement | New         | Normal   | Support at least one additional YUV color mode                                      |              | 11/28/2011 06:20 PM |          | 0      |
| 831  | Bug         | New         | Normal   | rsbvideosink in conjunction with plugin tee fails without reasonable error messages |              | 01/31/2012 12:16 PM |          | 0      |
| 922  | Tasks       | New         | Normal   | Create a manual   |              | 03/02/2012 09:06 PM |          | 0      |
| 2067 | Bug         | New         | Normal   | Fails on ambiguous .rst.vision.Image converter definition                           |              | 10/29/2014 04:04 PM |          | 0      |
| 2116 | Feature     | New         | Normal   | Enable zeroes output of rsbaudiosrc for pauses in network stream                    | C.           | 01/06/2015 11:25 AM |          | 0      |
|      |             |             |          |   | Leichsenring |                     |          |        |
| 2207 | Bug         | New         | Normal   | create timestamps in videosink are wrong  |              | 07/27/2016 03:51 PM |          | 0      |
| 1981 | Tasks       | In Progress | Normal   | Port to GStreamer 1.x   |              | 09/28/2017 08:52 PM |          | 90     |

04/26/2024