

## Robotics Systems Types - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	% Done
1248	Support	Resolved	Normal	Add new type 'PointCloudSet3DFloat' to the sandbox	J. Moringen	11/21/2012 12:49 PM	Type Proposal	100
1294	Feature	Resolved	Normal	Add BoundingBox3D and BoundingBox3DSet to the sandbox		12/12/2012 07:38 PM	Type Proposal	100
1295	Feature	Resolved	Normal	Add AxisAlignedBoundingBox3DFloat to the sandbox		12/12/2012 07:38 PM	Type Proposal	100
1467	Tasks	Resolved	Normal	Review and merge RST changes of HUMAVIPS Year 3 development		02/19/2014 02:23 PM	Type Proposal	100
1530	Feature	Resolved	Normal	Add new types representing classifications results and sensor properties to the sandbox	J. Moringen	06/04/2013 12:42 PM	Type Proposal	100
1543	Tasks	Resolved	Normal	Review, improve and promote sandbox types for 0.9 version		07/10/2013 03:25 PM	Type Proposal	100
1641	Feature	Resolved	Normal	Add EdgeListGraph to the sandbox		10/02/2013 04:00 PM	Type Proposal	100
1785	Enhancement	Rejected	Normal	Enhance type PersonHypothesis		04/14/2014 04:50 PM	Type Proposal	0
1787	Feature	Resolved	Normal	Add type for Cartesian velocities and accelerations	J. Wienke	04/30/2015 04:05 PM	Type Proposal	100
1790	Feature	Resolved	Normal	Add StateChange to the sandbox		04/22/2014 07:08 PM	Type Proposal	100
1791	Feature	Resolved	Normal	Add Path to the sandbox		04/14/2014 07:40 PM	Type Proposal	100
1792	Feature	Resolved	Normal	Add LaserScan to sandbox		04/22/2014 05:48 PM	Type Proposal	100
1793	Feature	Resolved	Normal	Add Legs to sandbox		04/22/2014 05:55 PM	Type Proposal	100
1794	Feature	Resolved	Normal	Add LegsList to sandbox		04/22/2014 05:59 PM	Type Proposal	100
1795	Feature	Resolved	Normal	Add TrackedPose to sandbox	L. Ziegler	01/07/2015 06:19 PM	Type Proposal	100
1796	Feature	Rejected	Normal	Add TrackedSkeleton to sandbox	L. Ziegler	04/24/2014 05:38 PM	Type Proposal	0
1797	Feature	Rejected	Normal	Add TrackedSkeletons to sandbox	L. Ziegler	04/24/2014 05:38 PM	Type Proposal	0
1802	Feature	Resolved	Normal	Change type Translation		04/14/2014 07:33 PM	Type Proposal	100
1803	Feature	Resolved	Normal	Change type Rotation		04/14/2014 07:40 PM	Type Proposal	100
1804	Feature	Resolved	Normal	Add new type LocatedFace to sandbox	J. Moringen	04/16/2014 05:55 PM	Type Proposal	100
1805	Feature	Resolved	Normal	Change type PersonHypothesis		04/22/2014 08:52 PM	Type Proposal	100
1853	Feature	Resolved	Normal	Add OccupancyGridInt to sandbox	J. Moringen	04/24/2014 03:46 PM	Type Proposal	100
1875	Feature	Resolved	Normal	Add new types ClassifiedRegions2D and ClassifiedRegions3D to sandbox		05/11/2014 11:10 PM	Type Proposal	100
1912	Tasks	Resolved	Normal	Add joint velocities type		07/04/2014 10:48 AM	Type Proposal	100
1963	Feature	Resolved	High	Add PickAndPlaceAction to the sandbox	J. Wienke	08/26/2014 11:54 PM	Type Proposal	100
1964	Feature	Resolved	High	Add ColoredPoseSet to the sandbox	J. Wienke	08/26/2014 11:54 PM	Type Proposal	0
1974	Enhancement	Resolved	Urgent	Add color information support to PointCloud3DFloat	J. Moringen	09/02/2014 02:09 PM	Type Proposal	100
2005	Tasks	Closed	Normal	Backport joint velocities type to 0.9		01/08/2015 01:56 PM	Type Proposal	0
2019	Tasks	Resolved	Normal	Add VFOA Results to PersonHypothesis	J. Wienke	10/02/2014 05:44 PM	Type Proposal	100
2048	Tasks	Resolved	Normal	Add rst.cbse.Tick to the sandbox		10/08/2014 05:49 PM	Type Proposal	100
2074	Feature	Resolved	Normal	Add (extended) ColoredPoseSet to the sandbox	J. Wienke	11/04/2014 12:07 PM	Type Proposal	100
2143	Feature	Resolved	Normal	audition/Utterance proto file	S. Schulz	11/06/2015 11:04 AM	Type Proposal	100
2144	Enhancement	Rejected	Normal	Homeautomation Patch		11/23/2015 10:27 AM	Type Proposal	0
2154	Feature	Resolved	Normal	Add new dialog types to sandbox	J. Wienke	09/14/2015 11:02 AM	Type Proposal	100
2166	Feature	Resolved	Normal	Add ClassificationResults to the sandbox	J. Moringen	02/04/2015 04:40 PM	Type Proposal	100
2171	Enhancement	Rejected	Normal	Add additional field to LaserScan.proto in stable/rst/vision	J. Wienke	11/24/2015 04:25 PM	Type Proposal	0
2211	Feature	Resolved	Normal	Add PlanePatch to the sandbox		04/07/2015 12:08 PM	Type Proposal	100
2218	Feature	Resolved	Normal	Add new type PolygonalPatch3DSet to sandbox	J. Wienke	04/07/2015 02:38 PM	Type Proposal	100
2243	Tasks	Resolved	Normal	Review, improve and promote sandbox types for 0.12 version	J. Wienke	04/28/2015 04:08 PM	Type Proposal	100
2350	Feature	Resolved	Normal	Add MotorCurrents type	J. Wienke	08/13/2015 02:59 PM	Type Proposal	100
2364	Feature	Resolved	Normal	Instance identifier for ClassifiedRegion3D	J. Wienke	08/31/2015 04:25 PM	Type Proposal	100

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	% Done
2378	Feature	Rejected	Normal	Add CardInformation and CardController to the sandbox		09/14/2015 01:28 PM	Type Proposal	0
2381	Feature	Resolved	High	new rst proto JointAccelerations	J. Wienke	09/03/2015 03:30 PM	Type Proposal	100
2384	Feature	Resolved	Normal	Add new speech hypotheses types to sandbox	J. Wienke	09/14/2015 11:02 AM	Type Proposal	100
2385	Feature	Resolved	Normal	Add new type TrackedPolygonalPatch3D to Sandbox	J. Wienke	09/14/2015 12:19 PM	Type Proposal	100
2436	Feature	Resolved	Normal	Add TextToSpeech to the sandbox	J. Wienke	11/30/2015 04:41 PM	Type Proposal	100
2437	Feature	Resolved	Normal	Protos for Calendar interaction	J. Moringen	11/20/2015 01:33 PM	Type Proposal	100
2438	Feature	Resolved	Normal	BayesNetwork protos	J. Moringen	11/25/2015 11:20 AM	Type Proposal	100
2439	Feature	Rejected	Normal	Proto for a Situation recognition	J. Wienke	03/02/2016 05:34 PM	Type Proposal	0
2440	Enhancement	Rejected	Normal	Patch request: homeautomation types		11/20/2015 04:33 PM	Type Proposal	0
2443	Feature	Closed	Normal	resource allocation type for the apartment (for version 0.13)		07/27/2016 10:15 AM	Type Proposal	30
2445	Bug	Resolved	Normal	Proto for a set of recognition results	J. Wienke	03/02/2016 05:34 PM	Type Proposal	100
2449	Feature	Resolved	Normal	Modify existing types to completely represent the information available through Kinect2	J. Wienke	01/28/2016 10:33 AM	Type Proposal	100
2450	Tasks	Resolved	Normal	extend face type with gaze informations	J. Wienke	12/21/2015 04:07 PM	Type Proposal	100
2451	Bug	Resolved	Normal	update incremental unit type		12/03/2015 03:48 PM	Type Proposal	100
2478	Enhancement	Resolved	Normal	Add Highlight Target type	J. Wienke	01/06/2016 12:50 PM	Type Proposal	100
2483	Feature	Resolved	High	RST types for HLC / Flobi	J. Wienke	03/02/2016 05:33 PM	Type Proposal	100
2505	Tasks	Resolved	Normal	Review, improve and promote sandbox types for 0.13 version		03/02/2016 01:00 PM	Type Proposal	100
2536	Feature	Resolved	Normal	Type for binary encoded/compressed Images	J. Moringen	07/08/2016 11:02 AM	Type Proposal	100
2552	Enhancement	Resolved	Normal	Add Collections for FaceLandmarks and FaceWithGaze	J. Wienke	05/31/2016 12:37 PM	Type Proposal	100
2561	Tasks	Closed	Normal	Check rst.robot.JointState.proto	D. Wigand	06/08/2016 08:15 PM	Type Proposal	0
2573	Feature	Resolved	Normal	new rst proto files JointJerks and Weights	D. Wigand	06/21/2016 12:34 PM	Type Proposal	100
2631	Feature	Resolved	Normal	Add Resource Allocation Type to the sandbox		10/19/2016 03:41 PM	Type Proposal	100
2706	Enhancement	Resolved	Normal	Patch for more detailed tracking informations	J. Moringen	02/16/2017 09:58 AM	Type Proposal	100
2707	Enhancement	Resolved	Normal	Patch for expanding person hypothesis	J. Moringen	02/16/2017 09:58 AM	Type Proposal	100
2723	Enhancement	Resolved	Normal	Add a collection version of sandbox/vision/EncodedImage	J. Moringen	07/14/2017 10:00 AM	Type Proposal	100
2736	Enhancement	Resolved	Normal	Add importance field to resource allocation type		09/05/2017 03:00 PM	Type Proposal	100
2738	Feature	Resolved	Normal	Add "Part of Speech Tag" to Word	D. Hamann	09/29/2017 01:43 PM	Type Proposal	100