

## Robotics Systems Types - Issues

| #    | Tracker | Status      | Priority | Subject   | Assignee    | Updated             | Category      | % Done |
|------|---------|-------------|----------|---|-------------|---------------------|---------------|--------|
| 2442 | Tasks   | New         | Normal   | Collect all necessary types for home automation patches   |             | 12/04/2015 12:12 PM | Type Proposal | 0      |
| 1724 | Tasks   | New         | Normal   | Document Windows Installation from Source and Binary  |             | 10/16/2017 09:23 PM | documentation | 0      |
| 842  | Tasks   | New         | Normal   | Extract Joint Mapping Information from JointState.proto into Seperate BodySchema Representation |             | 12/17/2015 09:19 AM | protocol      | 0      |
| 1384 | Tasks   | In Progress | Normal   | Highlight distinction between stable and sandbox types in generated manual                      | J. Moringen | 10/16/2017 09:23 PM | documentation | 80     |
| 2441 | Tasks   | New         | Normal   | Integrate homeautomation types  |             | 11/23/2015 12:56 PM | Type Proposal | 0      |
| 631  | Tasks   | Feedback    | Normal   | Make revisions for each IDL file available at runtime   |             | 02/19/2014 02:51 PM | Build System  | 0      |
| 2617 | Tasks   | New         | Normal   | Please document usage of RST with RSB   |             | 10/16/2017 09:23 PM | documentation | 0      |
| 1277 | Tasks   | In Progress | Normal   | Reorganize directories to allow foreign types and mappings                                      | J. Moringen | 10/16/2017 09:23 PM | Build System  | 0      |
| 1466 | Tasks   | New         | Normal   | Review and merge RST changes of ISY lecture   |             | 01/07/2015 11:21 AM | Type Proposal | 0      |
| 2626 | Tasks   | In Progress | High     | Separate libraries for protocol buffer converter plugins and specialized converter plugins      |             | 10/16/2017 09:23 PM | Build System  | 30     |
| 738  | Tasks   | New         | Normal   | Specify color modes in rst.vision.Image more precisely  |             | 11/28/2011 06:18 PM |               | 0      |