

Robotics Systems Types - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	% Done
2612	Bug	New	Normal	Wrong RST version used in python when building downstream project with setuptools		07/14/2016 04:59 PM	python	0
1824	Bug	New	Normal	Wrong message URLs in sandbox package overview	J. Moringen	10/16/2017 09:23 PM	documentation	0
1261	Bug	Feedback	Low	RST manual (ab)uses Sphinx' Python domain for data types		10/16/2017 09:23 PM	documentation	0
1276	Feature	In Progress	Normal	Use rosetta for code generation	J. Moringen	02/06/2014 05:32 PM	Build System	20
2737	Feature	Feedback	Normal	Add "Corenlp Dependency Tree" to SpeechHypothesis	D. Hamann	10/16/2017 09:23 PM	Type Proposal	0
1476	Feature	Feedback	Normal	Allow explicit selection of built converters		10/16/2017 09:23 PM	Build System	30
2617	Tasks	New	Normal	Please document usage of RST with RSB		10/16/2017 09:23 PM	documentation	0
2442	Tasks	New	Normal	Collect all necessary types for home automation patches		12/04/2015 12:12 PM	Type Proposal	0
2441	Tasks	New	Normal	Integrate homeautomation types		11/23/2015 12:56 PM	Type Proposal	0
1724	Tasks	New	Normal	Document Windows Installation from Source and Binary		10/16/2017 09:23 PM	documentation	0
1466	Tasks	New	Normal	Review and merge RST changes of ISY lecture		01/07/2015 11:21 AM	Type Proposal	0
842	Tasks	New	Normal	Extract Joint Mapping Information from JointState.proto into Seperate BodySchema Representation		12/17/2015 09:19 AM	protocol	0
738	Tasks	New	Normal	Specify color modes in rst.vision.Image more precisely		11/28/2011 06:18 PM		0
2626	Tasks	In Progress	High	Separate libraries for protocol buffer converter plugins and specialized converter plugins		10/16/2017 09:23 PM	Build System	30
1384	Tasks	In Progress	Normal	Highlight distinction between stable and sandbox types in generated manual	J. Moringen	10/16/2017 09:23 PM	documentation	80
1277	Tasks	In Progress	Normal	Reorganize directories to allow foreign types and mappings	J. Moringen	10/16/2017 09:23 PM	Build System	0
631	Tasks	Feedback	Normal	Make revisions for each IDL file available at runtime		02/19/2014 02:51 PM	Build System	0