

## Visualization - Issues

| #    | Tracker     | Status | Priority | Subject  | Assignee | Updated             | Category | % Done |
|------|-------------|--------|----------|--|----------|---------------------|----------|--------|
| 2751 | Bug         | New    | Normal   | [Snapping] does not seem to properly work on actual connectors   |          | 04/24/2018 01:51 PM |          | 0      |
| 2750 | Enhancement | New    | Normal   | [BREAKPOINTS] Distinguish between snapping based on breakpoints on the same connection vs other nodes in the scene |          | 04/24/2018 01:44 PM |          | 0      |