## Visualization - Issues

| # | Tracker | Status | Priority | Subject | Assignee | Updated | Category | % Done |
|---|---|---|---|---|---|---|---|---|
| 2750 | Enhancement | New | Normal | [BREAKPOINTS] Distinguish between snapping based on breakpoints on the same connection vs other nodes in the scene | | 04/24/2018 01:44 PM | | 0 |
| 2751 | Bug | New | Normal | [Snapping] does not seem to properly work on actual connectors | | 04/24/2018 01:51 PM | | 0 |