

## Visualization - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	% Done
2751	Bug	New	Normal	[Snapping] does not seem to properly work on actual connectors		04/24/2018 01:51 PM		0
2750	Enhancement	New	Normal	[BREAKPOINTS] Distinguish between snapping based on breakpoints on the same connection vs other nodes in the scene		04/24/2018 01:44 PM		0